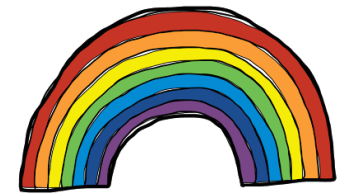


Name



⚙ Expectations – 1 Maths Task + 1 Literacy Task Each Day and 1 Topic Task per week.

This task overview sheet is designed to be used by parents and pupils in the event of a school closure. Tasks and activities do not need to be completed in the order that they are written. Once a task is completed write the date that it was completed underneath the task. Please return this task sheet to your child's class teacher on their return to school. If you are reading a paper version of this task sheet go to www.brynhafodprm.co.uk or www.glanyrafonprimary.com and visit your child's class page to view this sheet electronically any hyperlinks will work and you can visit them directly.

Numeracy

Literacy

Topic

Practise your times tables using Hit The Button (TopMarks).



Use a QR Scanner to scan the QR code on a Smartphone or Tablet to take you to the website.

<https://www.topmarks.co.uk/maths-games/hit-the-button>

Use the link above to practise your number skills against the clock. Focus on 2, 5 10 times tables. **Too easy?** Try 3, 4 and 9 times tables.

Date completed

Describe a setting.



Use a QR Scanner to scan the QR code for a larger view of the image.



Use amazing adjectives to describe the setting above. Talk about what you can see in the picture.

Too easy? Use similes (as green as grass) and metaphors (the sun is an oven) to describe the image.

Date completed

Home Learning Topic Task Task Overview

Smyth's Toy Shop are looking for some new designs for toys or games.

You must think of a range of activities, toys or games to design or make. Below is a list of the tasks you need to think of:

- Research Smyth's Toy shop and draw pictures or write about existing toys at the shop.
- Create a range of word searches for a family member or friend to complete.
- Design and make your own board game.
- Design a new toy – think of what materials it will be made of what it's function will be.
- Create a poster to advertise

Round numbers to the nearest 10.

Write ten 2-digit numbers and round them to the nearest 10. Use your 100 square to help you. Remember units below 5 round down, and units 5 and over round up.

Too easy? Try 3-digit numbers and round them to the nearest 10. Make sure you think of Hundreds, Tens and Units.

Date completed

Describe a character.

Describe a character from an existing story or film. Think about how the character looks, what they wear, what they are like as a person and who they are friends with / related to.

Too easy? Make up a character of your own to describe.

Date completed

Can you estimate the length of some items around your house?

Choose a range of objects around your house and estimate the length of the objects in centimetres (cm). Write the name of the object down and your length estimate. If you have a ruler, measure and record the actual length.

Too easy? Estimate using units including millimetres (mm).

Date completed

Plan a story.

Plan a story set in the setting that you have already described (above), and include the character you described yesterday as the main character of your story. The story plan needs to have ideas for a beginning (story introduction), middle (the problem / main point of the story), and an ending (solving the problem).

Too easy? Read through your spellings and try to include at least 5 words in your story.

Date completed

Can you estimate the weight of some items around your house?

Choose a range of objects around your house and estimate the weight of the objects in grams (g). Write the name of the object down and your weight estimate. If you have weighing scales, measure and record the actual weight.

Too easy? Estimate the total weight of a combination of objects, e.g – the bowl AND the wooden spoon.

Date completed

Write a story following your plan.

Using the story plan, write up your story based in the setting you have described, and characters, (make sure you have included your main character that you described previously). Use the setting and character descriptions to make your story as interesting as possible. Ensure you have included a range of sentences and punctuation including full stops and exclamation marks. Draw a picture to illustrate the story.

Too easy? Include a dialogue between characters using speech marks.

Date completed

your toy or game.

- Record yourself talking about the board game or toy, using persuasive language to encourage people to buy or use the product.

You can use ICT devices such as phones, tablets and iPads. Or you can choose to use pen and paper to complete these tasks. Spread these activities out over the week.

Be as creative as you can!

Can you partition 3 digit numbers.

Write ten 3-digit numbers. Partition them into hundreds, tens and units.

Too easy? Try 4 digit numbers.

Date completed

Edit and improve your story.

Re-write your story in your neatest handwriting. Make sure you have used capital letters and punctuation where necessary.

Too easy? Change a sentence or paragraph to improve it by using more interesting words or conjunctions (and, but, so, because) to make sentences longer.

Date completed

Thank you for completing the School Closure Home Learning Task Sheet – Your support is very much appreciated. Please return this sheet to your child’s class teacher on return to school. Diolch yn fawr!